	Autumn	Spring	Summer
Year One	*Science*- the body; senses;seasonal change. *History-* local study, personal history, changes *Geography*-fieldwork/local study *Computing-coding motion, sound, control, esafety* *Art/DT drawing and sculpture Goldsworthy* PE- Games and dance *Music Active music -*	Light and shadow, seasonal change Events beyond living memory Weather, seasonal change, mapwork Recognise common uses of IT,coding Making shadow puppets *PE-gymnastics* *Music Active music*	Plants and animals, seasonal change Lives of significant individuals Use technology safely, coding Textiles *PE- outdoor games athletics/ swimming* *Music Active music*
Year two	***Science-animals including humans*** Working scientifically History- events beyond living memory dinosaurs and the stone age *Geography* *Computing- instructions creating and debugging* *Art/DT 3D work dinosaurs/Panto work designing monster* *PE- games/dance* *Music take part in singing/ work on rhythm* *French- greetings, numbers, instructions and colours*	Plants,living things and habitats Fieldwork/map skills *Computing-using applications/ devices to communicate ideas* Use range of materials/cooking linked to nutrition/design make evaluate shelter structures Gymnastics *Music-composition* French-pets and stories	Sound Significant events and people Study of UK and contrasting EU country *Computing-using simple data bases* Painting Athletics/ outdoor games Play tuned and untuned instruments French- stories and culture

	Autumn	Spring	Summer
Year three	*Science-* forces and magnets/rocks and soils	Light,reflection and shadows	Plants and life cycles
	History of invasion- in depth look at the Roman Empire and its impact on Britain	"The long arc of development - timeline project	
	*Geography-*place knowledge, key aspects of physical geog/fieldwork		Locational knowledge ongoing but specific this term to S. America
	COMPUTING-coding/ online safety	*COMPUTING-coding*	*COMPUTING- data bases/ communication*
	Art/DT	2D art painting	Mosaics
	PE-team (invasion)games	*PE- gymnastics*	*PE-athletics/ summer games*
	Music	*Music*	*Music*
	French- greetings, numbers all about me and animals	French- portraits and weather	French-transport, travel and French culture
Year four	*Science-*working scientifically/sound	Animals including humans/healthy diet	Living things and their habitat/ electricity and states of matter/ Electricity/states of matter
	History- design make whole school history timeline	Vikings and Anglo saxons	
	Geography-	Geographical skills and fieldwork	Climate zones/latitude and longitude/ locational knowledge
	COMPUTING-esafety/coding	Refine communication / collaborate safely online	Coding and data bases
	Art/DTi-sketchbooks range of techniques lined to art study	**DT-design and make healthy snack**	3D work
	PE-games	Develop and improve physical performance/ gymnastics	Athletics and outdoor games
	Music-history of music/listen/play instruments Ukelele	*Ukelele*	*Listening-musical appreciation*
	French- numbers and story narratives	French-- stories and food	French -Growing things and French culture

	Autumn	Spring	Summer
Year 5	*Science*-working scientifically /earth and space/light History-local history study-WW1/ timeline- long arc of history *Geography-map skills* *Computing-esafety/design,write and debug programs/esafety* *Art/DT-sketchbooks-focus on posters linked to history* *PE-gymnastics/dance* *Music-active music* *French-revisiting numbers, story*	Forces including gravity History- to be finalised Coding and collaborating Sculpture - outdoor Outdoor adventurous activities *Music-active music* French- Paris and clothing	Sex ed/ living things and habitats Fieldwork-direction and compass points Databases/coding Digital media Athletics and team games *Music- improvise and compose/ appreciate live and recorded music* French- habitats, culture and performance
Significant whole school events	Autumn/Winter Fair Christmas Panto KS1 Nativity	Individual class showcaes School gallery event	MayFair Year4/5 production
Blocked whole school curricular work	Three year rolling RE cycle -Festivals of light- how and why is light so important in many faiths -Celebrations -stories that matter. Why are sacred texts the worlds best selling books	-The good, the bad, the right and the wrong- how do we decide? -creation stories. how do different faiths explain existence? -what matters most? Values, commitments in religion and for us.	What makes and environment sacred? - buildings gardens, landscapes. -environmental issues. Should religions get involved? -Heavenly Art what part does spiritual expression play in our life?